



'COMETS' Learn to Golf (Ages 7-12)

LONG TERM PLAYER DEVELOPMENT PROGRAM
14 CLASSES: 18 HOURS TOTAL

The COMETS Learn to Golf Program continues to build and develop athletic movement and golf skills learned in the STARS Program, while also introducing on-course playing skills. This program helps to prepare students who are interested in progressing to the Elite level programs in the future.

Classes run on a weekly basis and are designed for all children who are interested in developing into good athletes and proficient golfers. Instructors will provide a fun, socially interactive learning environment, focusing on athletic coordination, games, golf-specific skills and education, some on-course playing opportunities and plenty of positive reinforcement.

By the end of the 3-month session, children will know the basics of the golf swing and put their skills to the test during scheduled "activity nights." Some prior golf experience is necessary.

Our course objectives and learning outcomes include:

Golf Fundamentals

Grip, Stance, Aim, Posture and Alignment
Balance, Rhythm
Full Swing – Short Irons/Mid Irons
Full Swing – Hybrids/Metal Woods
Short Game – Putting, Chipping, Pitching and Sand

Physical Literacy

Motor Skills, Agility, Balance and Coordination
Strength and Power
Movement/Travelling Skills/Object Control Skills
Balance Movements, Stamina and Flexibility
Fine Motor Skills (Dexterity and Synchronization)

Golf Education

Golf Safety & Courtesy for Others
Golf Course Etiquette
Basic Golf Rules
Basic Golf Terminology

Life Skills

Sportsmanship, Respect and Integrity
Basics of Healthy Exercise, Nutrition and Diet
Positive Self Talk & Calming Exercises
Focus and Awareness of Others

Coaches: Derek Thornley (PGA), Will Gunn (PGA) and Lincoln Li (Assistant Coach)

Session 1: April 3 to June 26, 2020 Friday's 5:15 to 6:30 pm \$299 (no GST)
*On-course play night Saturday, May 16 from 6:15-7:45 pm

Session 2: July 3 to Oct 2, 2020 Friday's 5:15 to 6:30 pm \$299 (no GST)
*On-course play night included in Friday class schedule

